

The Storage Resource Manager Interface Specification

Version 2.1 Final

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Contributors to this document are:

<u>EDG-WP2</u>	Peter Kunszt, Heinz Stockinger, Kurt Stockinger, Erwin Laure
<u>EDG-WP5</u>	Jean-Philippe Baud, Stefano Occhetti, Jens Jensen, Emil Knezo, Owen Synge, Olof Barring
<u>JLAB</u>	Bryan Hess, Andy Kowalski, Chip Watson
<u>FNAL</u>	Don Petravick, Timur Perelmutov, Rich Wellner
<u>LBNL</u>	Junmin Gu , Arie Shoshani, Alex Sim

This version prepared by:

Junmin Gu, Alex Sim, Arie Shoshani
Lawrence Berkeley National Laboratory

It reflects in part decisions discussed in
<http://sdm.lbl.gov/srm-wg/doc/SRM.v2.1.joint.func.design.doc>

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Introduction

This document contains the interface specification of SRM 2.1. It incorporates the functionality of SRM 2.0 (see <http://sdm.lbl.gov/srm-wg/doc/srm.methods.v2.0.doc>), but is much expanded to include additional functionality, especially in the area of dynamic storage space reservation and directory functionality in client-acquired storage spaces.

This document reflects the discussions and conclusions of a 2-day meeting in December 2002, as well as subsequent email correspondence and conference calls. The purpose of this activity is to further define the functionality and standardize the interface of Storage Resource Managers (SRMs) – a Grid middleware component. This document is a follow up to the basic SRM design consideration document that describes the basic functionality of SRM Version 2.0 (see <http://sdm.lbl.gov/srm-wg/doc/SRM.v2.0.joint.func.design.doc>).

The document is organized in four sections. The first, called “Defined Structures” contain all the type definitions used to define the functions (or methods). The next 3 sections contain the specification of “Space Management Functions”, “Directory Functions”, and “Data Transfer Functions”. All the “Space Management Functions”, “Directory Functions” are newly added functions, and “Data Transfer Functions” are slightly modified versions of the SRM V2.0 specification.

It is advisable to read the document SRM.v2.1.joint.func.design.doc posted at <http://sdm.lbl.gov/srm-wg> before reading this specification, since the reasoning for the decisions reflected in this specification are described there in detail.

Meaning of terms

By “https” we mean [http](http://): protocol with [GSI](http://) authentication. At this time, any implementation of [http](http://) with [GSI](http://) authentication could be used. It is advisable that the implementation is compatible with Globus Toolkit 3.0 or later versions.

- Primitive types used below are consistent with XML build-in schema types: i.e.
 - long is 64bit: (+/-) **9223372036854775807**
 - int is 32 bit: (+/-) **2147483647**
 - short is 16 bit: (+/-) **32767**
 - unsignedLong ranges (inclusive): **0 to 18446744073709551615**
 - unsignedInt ranges (inclusive): **0 to 4294967295**
 - unsignedShort ranges (inclusive): **0 to 65535**
- The definition of the type “anyURI” used below is compliant with the XML standard. See <http://www.w3.org/TR/xmlschema-2/#anyURI>. It is defined as: "The lexical space of anyURI is finite-length character sequences which, when the algorithm defined in Section 5.4 of [XML Linking Language] is applied to them, result in strings which are legal URIs according to [RFC 2396], as amended by [RFC 2732]".

- In “localSURLInfo”, we mean local to the SRM that is processing the request.
- TStorageSystemInfo is added in the arguments of functions srmPrepareToGet(), srmPrepareToPut() and srmCopy(). This is to simplify the case when all files sent to the request share the same storageSystemInfo. If storageSystemInfo is provided at the request level and the file level, SRM will use the one provided at the file level.

Namespace SRM

Notation: underlined attributes are *REQUIRED*.

<i>Defined Structures</i>

enum	<u>TSpaceType</u>	{ Volatile, Durable, Permanent }
enum	<u>TFileStorageType</u>	{ Volatile, Durable, Permanent }
enum	<u>TFileType</u>	{ File, Directory, Link }
enum	<u>TPermissionMode</u>	{ NONE, X, W, WX, R, RX, RW, RWX }
enum	<u>TPermissionType</u>	{ ADD, REMOVE, CHANGE }
enum	<u>TRequestType</u>	{ PrepareToGet, PrepareToPut, Copy }
enum	<u>TOverwriteMode</u>	{ Never, Always, WhenFilesAreDifferent }
typedef	string	<u>TRequestToken</u>
typedef	string	<u>TSpaceToken</u>
typedef	string	<u>TUserID</u>
typedef	string	<u>TGroupID</u>
typedef	TPermissionMode	<u>TOwnerPermission</u>
typedef	struct { TUserID TPermissionMode }	UserID, mode <u>TUserPermission</u>
typedef	struct { TGroupID TPermissionMode }	GroupID, mode <u>TGroupPermission</u>
typedef	TPermissionMode	<u>TOtherPermission</u>
typedef	string	<u>TChecksumType</u>
typedef	string	<u>TChecksumValue</u>
typedef	unsigned long	<u>TSizeInBytes</u>
typedef	dateTime	<u>TGMTTime</u>
notes:		
	o	Format is same as in XML dateTime type, except no local time extension is allowed. E.g. 1999-05-31T13:20:00 is ok (for 1999 May 31st, 13:20PM, UTC) but 1999-05-31T13:20:00-5:00 is not.
typedef	unsigned long	<u>TLifeTimeInSeconds</u>
typedef	anyURI	<u>TSURL</u> // site URL

```

typedef    anyURI                TTURL // transfer URL

typedef    struct {string        path, // both dir and file
            TReturnStatus        status,
            TSizeInBytes         size, // 0 if dir
            TOwnerPermission     ownerPermission,
            TUserPermission[]    userPermission,
            TGroupPermission[]   groupPermission,
            TOtherPermission     otherPermission
            TGMTTime             createdAtTime,
            TGMTTime             lastModificationTime,
            TUserID              owner,
            TFileStorageType     fileStorageType,
            TFileType            type, // Directory or File
            TLifeTimeInSeconds   lifetimeAssigned,
            TLifeTimeInSeconds   lifetimeLeft,
            TChecksumType        checksumType,
            TChecksumValue       checksumValue,
            TSURL                originalSURL, // if path is a file
            TMetaDataPathDetail[] subPath // optional recursive
        } TMetaDataPathDetail

typedef    struct {TSpaceType    type,
            TSpaceToken         spaceToken,
            Boolean             isValid,
            TUserID            owner,
            TSizeInBytes        totalSize, // best effort
            TSizeInBytes        GuaranteedSize,
            TSizeInBytes        unusedSize,
            TLifeTimeInSeconds   lifetimeAssigned,
            TLifeTimeInSeconds   lifetimeLeft
        } TMetaDataSpace

typedef    string                TStorageSystemInfo
notes:
    o TstorageSystemInfo can contain but is not limited to the following:
      storage device, storage login ID, storage login authorization.

typedef    struct {Boolean       isSourceADirectory,
            Boolean             allLevelRecursive, // default = false
            int                 numOfLevels // default = 1
        } TDirOption

typedef    struct {TSURL         SURLOrStFN,
            TStorageSystemInfo storageSystemInfo
        } TSURLInfo

```

```

typedef      struct {TSURLInfo          fromSURLInfo,
                TLifeTimeInSeconds    lifetime, // pin time
                TFileStorageType      fileStorageType,
                TSpaceToken            spaceToken,
                TDirOption              dirOption
        } TGetFileRequest

typedef      struct {TSURLInfo          toSURLInfo, // local to SRM
                TLifeTimeInSeconds    lifetime,      // pin time
                TFileStorageType      fileStorageType,
                TSpaceToken            spaceToken,
                TSizeInBytes           knownSizeOfThisFile
        } TPutFileRequest

typedef      struct {TSURLInfo          fromSURLInfo,
                TSURLInfo             toSURLInfo,
                TLifeTimeInSeconds    lifetime, // pin time
                TFileStorageType      fileStorageType,
                TSpaceToken            spaceToken,
                TOverwriteMode         overwriteMode,
                TDirOption              dirOption
        } TCopyFileRequest

```

notes:

- In TGetFileRequest, TPutFileRequest, TCopyFileRequest, the default value of “lifetime” for Volatile or Durable files will be the lifetime left in the space of the corresponding file type. The default value of “fileType” is Volatile.

notes:

- The following SRM status codes are explained at the end of this document.

```

enum      TStatusCode      { SRM_SUCCESS,
                                SRM_FAILURE,
                                SRM_AUTHENTICATION_FAILURE,
                                SRM_UNAUTHORIZED_ACCESS,
                                SRM_INVALID_REQUEST,
                                SRM_INVALID_PATH,
                                SRM_FILE_LIFETIME_EXPIRED,
                                SRM_SPACE_LIFETIME_EXPIRED,
                                SRM_EXCEED_ALLOCATION,
                                SRM_NO_USER_SPACE,
                                SRM_NO_FREE_SPACE,
                                SRM_DUPLICATION_ERROR,

```

```

SRM_NON_EMPTY_DIRECTORY,
SRM_TOO_MANY_RESULTS,
SRM_INTERNAL_ERROR,
SRM_FATAL_INTERNAL_ERROR,
SRM_NOT_SUPPORTED,
SRM_REQUEST_QUEUED,
SRM_REQUEST_INPROGRESS,
SRM_REQUEST_SUSPENDED,
SRM_ABORTED,
SRM_RELEASED,
SRM_FILE_PINNED,
SRM_FILE_IN_CACHE,
SRM_SPACE_AVAILABLE,
SRM_LOWER_SPACE_GRANTED,
SRM_DONE,
SRM_CUSTOM_STATUS
}

```

```

typedef struct { TStatusCode statusCode,
                string      explanation
} TReturnStatus

```

```

typedef struct { TSURL          surl,
                TReturnStatus status
} TSURLReturnStatus

```

```

typedef struct { TSURL          fromSURLInfo,
                TSizeInBytes   fileSize,
                TReturnStatus  status,
                TLifeTimeInSeconds estimatedWaitTimeOnQueue,
                TLifeTimeInSeconds estimatedProcessingTime,
                TTURL          transferURL,
                TLifeTimeInSeconds remainingPinTime
} TGetRequestFileStatus

```

```

typedef struct { TSizeInBytes   fileSize,
                TReturnStatus  status,
                TLifeTimeInSeconds estimatedWaitTimeOnQueue,
                TLifeTimeInSeconds estimatedProcessingTime,
                TTURL          transferURL,
                TSURL          siteURL, // for future reference
                TLifeTimeInSeconds remainingPinTime
} TPutRequestFileStatus

```

```

typedef struct { TSURL          fromSURL,
                TSURL          toSURL,

```

```

        TSizeInBytes           fileSize,
        TReturnStatus         status,
        TLifeTimeInSeconds    estimatedWaitTimeOnQueue,
        TLifeTimeInSeconds    estimatedProcessingTime,
        TLifeTimeInSeconds    remainingPinTime
    } TCopyRequestFileStatus

typedef      struct {TRequestToken    requestToken,
                TRequestType         requestType,
                int                   totalFilesInThisRequest,
                int                   numOfQueuedRequests,
                int                   numOfFinishedRequests,
                int                   numOfProgressingRequests,
                Boolean               isSuspended
            } TRequestSummary

typedef      struct {TSURL            surl,
                TReturnStatus         status,
                TPermissionType       userPermission
            } TSURLPermissionReturn

typedef      struct {TRequestToken    requestToken,
                TGMTTime             createdAtTime
            } TRequestTokenReturn

```

notes:

- *StorageSystemInfo* is a string that contains the login and password required by the storage system. For example, it might have the form of *login:passwd@hostname*, where “:” is a reserved separator between login and passwd. If hostname is not provided, it is defaulted to what’s in the accompanying site URL or the host of SRM.
- *TMetaDataSpace* can refer to a single space of each type (i.e. volatile, durable, permanent). It does not include the extra space needed to hold the directory structures.
- Regarding file sharing by the SRM, it is a local implementation decision. An SRM can choose to share files by providing multiple users access to the same physical file, or by copying a file into another user’s space. Either way, if an SRM chooses to share a file (that is, avoid reading a file over again from the source site) the SRM should check with the source site whether the user has a read/write permission. Only if permission is granted, the file can be shared.
- The type definition *SURL* above is used for both site URL and the “Storage File Name” (*stFN*). This was done in order to simplify the notation. Recall that *stFN* is the file path/name of the intended storage location when a file is put (or copied) into an SRM controlled space. Thus, a *stFN* can be thought of a special case of

an *SURL*, where the protocol is assumed to be “*srm*” and the machine:port is assumed to be local to the SRM. For example, when the request *srmCopy* is made, the source file is specified by a site URL, and the target location can be optionally specified as a *stFN*. By considering the *stFN* a special case of an *SURL*, an *srmCopy* takes *SURLs* as both the source and target parameters.

- The *requestToken* assigned by SRM is unique and immutable (non-reusable). For example, if the *date:time* is part of the *requestToken* it will be immutable.

Function specification

Space Management Functions

summary:

[srmReserveSpace](#)
[srmReleaseSpace](#)
[srmUpdateSpace](#)(includes size and time)
[srmCompactSpace](#)

[srmGetSpaceMetaData](#)
[srmChangeFileStorageType](#)
[srmGetSpaceToken](#)

details:

srmReserveSpace

In:	TUserID TSpaceType String TSizeInBytes TSizeInBytes TLifeTimeInSeconds TStorageSystemInfo	<u>userID,</u> <u>typeOfSpace,</u> userSpaceTokenDescription, sizeOfTotalSpaceDesired, sizeOfGuaranteedSpaceDesired, lifetimeOfSpaceToReserve, storageSystemInfo
Out:	TSpaceType TSizeInBytes TSizeInBytes TLifeTimeInSeconds TSpaceToken, TReturnStatus	<u>typeOfReservedSpace,</u> sizeOfTotalReservedSpace, // best effort sizeOfGuaranteedReservedSpace, lifetimeOfReservedSpace, referenceHandleOfReservedSpace, <u>returnStatus</u>

notes:

- *lifetimeOfSpaceToReserve* is not needed if requesting permanent space.
- SRM can provide default size and lifetime if not supplied.

- *storageSystemInfo* is optional in case storage system requires additional security check.
- If *sizeOfTotalSpaceDesired* is not specified, the SRM will return its default quota.

srmReleaseSpace

In:	TUserID	<u>userID</u> ,
	TSpaceToken	<u>spaceToken</u> ,
	TStorageSystemInfo	storageSystemInfo,
	Boolean	forceFileRelease
Out:	TReturnStatus	<u>returnStatus</u>

notes:

- *forceFileRelease=false* is default. This means that the space will not be released if it has files that are still pinned in the space. To release the space regardless of the files it contains and their status *forceFileRelease=true* must be specified.
- To be safe, a request to release a reserved space that has an on-going file transfer will return false, even *forceFileRelease= true*.
- When space is releasable and *forceFileRelease=true*, all the files in the space are released, even in durable or permanent space.
- When space is released, the files in that space are treated according to their types: If permanent, keep it. If durable, perform action at the end of lifetime. If Volatile, release it at the end of lifetime.

srmUpdateSpace

In:	TUserID	<u>userID</u> ,
	TSpaceToken	<u>spaceToken</u> ,
	TSizeInBytes	<u>newSizeOfTotalSpaceDesired</u> ,
	TSizeInBytes	<u>newSizeOfGuaranteedSpaceDesired</u> ,
	TLifeTimeInSeconds	<u>newLifeTimeFromCallingTime</u> ,
	TStorageSystemInfo	storageSystemInfo
Out:	TSizeInBytes	sizeOfTotalSpace, // best effort
	TSizeInBytes	sizeOfGuaranteedSpace,
	TLifeTimeInSeconds	lifetimeGranted,
	TReturnStatus	<u>returnStatus</u>

notes:

- Includes size and time
- If neither size nor lifetime are supplied in the input, then return will be null.
- *newSize* is the new actual size of the space, so has to be positive.
- *newLifetimeFromCallingTime* is the new lifetime requested regardless of the previous lifetime, and has to be positive. It might even be shorter than the remaining lifetime at the time of the call.

srmCompactSpace

In:	TUserID	userID,
	TSpaceToken	<u>spaceToken</u> ,
	TStorageSystemInfo	storageSystemInfo,
	Boolean	doDynamicCompactFromNowOn
Out:	TSizeInBytes	newSizeOfThisSpace,
	TReturnStatus	<u>returnStatus</u>

notes:

- *This function is called to reclaim the space for all released files and update space size in Durable and Permanent spaces. Files not released are not going to be removed (even if lifetime expired.)*
- *doDynamicCompactFromNowOn=false by default, which implies that only a one time compactSpace will take place.*
- *If doDynamicCompactFromNowOn=true, then the space of released files will be automatically compacted until the value of doDynamicCompactFromNowOn is set to false.*
- *When space is compacted, the files in that space do not have to be removed by the SRM. For example, the SRM can choose to move them to volatile space. The client will only perceive that the compacted space is now available to them.*
- *To physically force a removal of a file, the client should use srmRm.*

srmGetSpaceMetaData

In:	TUserID	userID,
	TSpaceToken[]	<u>arrayOfSpaceToken</u>
Out:	TMetaDataSpace[]	arrayOfSpaceDetails
	TReturnStatus	<u>returnStatus</u>

srmChangeFileStorageType

In:	TUserID	userID,
	TSURLInfo[]	arrayOfPath,
	TFileStorageType	<u>desiredStorage Type</u>
Out:	TReturnStatus	<u>returnStatus</u> ,
	TSURLReturnStatus []	arrayOfFileStatus

notes:

- *Applies to both dir and dile*
- *Either path must be supplied.*
- *If a path is pointing to a directory, then the effect is recursive for all the files in this directory.*
- *Space allocation and de-allocation maybe involved.*

srmGetSpaceToken

In:	string TUserID	<u>userSpaceTokenDescription</u> , userID
Out:	TSpaceToken[] TReturnStatus	arrayOfPossibleSpaceTokens <u>returnStatus</u>

notes:

- If *userSpaceTokenDescription* is null, returns all space tokens this user owns
- If the user assigned the same name to multiple space reservations, he may get back multiple space tokens.

Permission Functions

summary:

[srmSetPermission](#): (applies to both *dir* and *file*)
[srmReassignToUser](#):
[srmCheckPermission](#):

details:

srmSetPermission

In:	TUserID TURLInfo TPermissionType TOwnerPermission TUserPermission[] TGroupPermission[] TOtherPermission	userID, <u>path</u> , <u>permissionType</u> , ownerPermission, userPermission, groupPermission, otherPermission
Out:	TReturnStatus	<u>returnStatus</u>

Notes:

- Applies to both dir and file
- Support for srmSetPermission is optional.
- In this version, TPermissionMode is identical to Unix permission modes.
- User permissions are provided in order to support dynamic user-level permission assignment similar to Access Control Lists (ACLs).
- Permissions can be assigned to set of users and sets of groups, but only a single owner.
- In this version, SRMs do not provide any group operations (setup, modify, remove, etc.)

- Groups are assumed to be setup before srmSetPermission is used.
- If TPermissionType is ADD or CHANGE, and TPermissionMode is null, then it is assumed that TPermissionMode is READ only.
- If TPermissionType is REMOVE, then the TPermissionMode is ignored.

srmReassignToUser

In:	TUserID	userID,
	string	<u>assignedUser</u> ,
	TLifeTimeInSeconds	<u>lifeTimeOfThisAssignment</u> ,
	TSURLInfo	path // file or dir
Out:	TReturnStatus	<u>returnStatus</u>

notes:

- *After lifeTimeOfThisAssignment time period, or when assignedUser obtained a copy of files through srmCopy(), the files involved are released and space is compacted automatically, which ever is first.*
- *This function implies actual lifetime of file/space involved is extended up to the lifeTimeOfThisAssignment.*
- *The caller must be the owner of the files to be reassigned.*
- *permission is omitted because it has to be READ permission.*
- *lifeTimeOfThisAssignment is relative to the calling time. So it must be positive.*
- *If the path here is a directory, then all the files under it are included recursively.*
- *If there are any files involved that are released before this function call, then these files will not be involved in reassignment, even if they are still in the space.*
- *If a compact() is called before this function is complete, then this function has priority over compact(). Compact will be done automatically as soon as files are copies to the assignedUser. Whether to dynamically compact or not is an implementation choice.*

srmCheckPermission

In:	TSURLInfo[]	<u>arrayOfSiteURL</u>
	TUserID	userID,
	Boolean	checkInLocalCacheOnly // default: false
Out:	TSURLPermissionReturn[]	arrayOfPermissions
	TReturnStatus	<u>returnStatus</u>

notes:

- *When checkInLocalCacheOnly=true, then SRM will only check files in its local cache. Otherwise, if a file is not in its local cache, then SRM will go to the siteURL to check the user permission.*
- *If checkInLocalCacheOnly = false, SRM can choose to always check the siteURL for user permission of each file. It is also ok if SRM choose to check its local*

cache first, if a file exists and the user has permission, return that permission. Otherwise, check the siteURL and return permission.

Directory Functions

summary:

[srmMkdir](#):

[srmRmdir](#): (applies to *dir*)

[srmRm](#): (applies to *file*)

[srmLs](#): (applies to both *dir* and *file*)

[srmMv](#): (applies to both *dir* and *file*)

details:

srmMkdir

In: TUserID userID,
 TSURLInfo directoryPath

Out: TReturnStatus returnStatus

notes:

- Consistent with unix, recursive creation of directories is not supported.
- *newDirectoryPath* can include paths, as long as all sub directories exist.

srmRmdir

In: TUserID userID,
 TSURLInfo directoryPath,
 boolean recursive

Out: TReturnStatus returnStatus

notes:

- *applies to dir*
- *doRecursiveRemove* is false by default.
- To distinguish from *srmRm()*, this function is for directories only.

srmRm

In: TUserID userID,
 TSURLInfo[] arrayOfFilePaths

Out: TReturnStatus returnStatus,
 TSURLReturnStatus [] arrayOfFileStatus

notes:

- *Applies to files*
- *To distinguish from srmRmdir(), this function applies to files only.*

srmLs

In: TUserID userID,
 TSURLInfo[] path,
 TFileStorageType fileStorage Type,
 boolean fullDetailedList,
 boolean allLevelRecursive,
 int numOfLevels,
 int offset,
 int count

Out: TMetaDataPathDetail[] details,
 TReturnStatus returnStatus

notes:

- *Applies to both dir and file*
- *fullDetailedList=false by default.*
 - *For directories, only path is required to be returned.*
 - *For files, path and size are required to be returned.*
- *If fullDetailedList=true, the full details are returned.*
 - *For directories, path and userPermission are required to be returned.*
 - *For files, path, size, userPermission, lastModificationTime, typeOfThisFile, and lifetimeLeft are required to be returned, similar to unix command ls -l.*
- *If allLevelRecursive=true then file lists of all level below current will be provided as well.*
- *If allLevelRecursive is "true" it dominates, i.e. ignore numOfLevels. If allLevelRecursive is "false" or missing, then do numOfLevels. If numOfLevels is "0" (zero) or missing, assume a single level. If both allLevelRecursive and numOfLevels are missing, assume a single level.*
- *When listing for a particular type specified by "fileStorageType", only the files with that type will be in the output.*
- *Empty directories will be returned.*
- *We recommend width first in the listing.*
- *We recommend that list of directories come before list of files in the return array (details).*

srmMv

In: TUserID userID,
 TSURLInfo fromPath,
 TSURLInfo toPath

Out: TReturnStatus returnStatus

notes:

- *Applies to both dir and file*
- *Authorization checks need to be performed on both fromPath and toPath.*

Data Transfer Functions

summary:

srmPrepareToGet:

srmPrepareToPut:

srmCopy:

srmReleaseFiles:

srmRemoveFiles:

srmPutDone:

srmAbortRequest:

srmAbortFiles:

srmSuspendRequest:

srmResumeRequest:

srmStatusOfGetRequest:

srmStatusOfPutRequest:

srmStatusOfCopyRequest:

srmGetRequestSummary:

srmExtendFileLifeTime:

srmGetRequestID:

details:

srmPrepareToGet

In:	TUserID	<u>userID,</u>
	TGetFileRequest[]	<u>arrayOfFileRequest,</u>
	string[]	<u>arrayOfTransferProtocols,</u>
	string	<u>userRequestDescription,</u>
	TStorageSystemInfo	<u>storageSystemInfo,</u>
	TLifeTimeInSeconds	<u>TotalRetryTime</u>
Out:	TRequestToken	<u>requestToken,</u>
	TReturnStatus	<u>returnStatus,</u>
	TGetRequestFileStatus[]	<u>arrayOfFileStatus</u>

notes:

- *The userRequestDescription is a user designated name for the request. It can be used in the getRequestID method to get back the system assigned request ID.*
- *Only pull mode is supported.*
- *SRM assigns the requestToken at this time.*
- *Normally this call will be followed by srmRelease().*
- *“retryTime” means: if all the file transfer for this request are complete, then try previously failed transfers for a total time period of “retryTime”.*
- *In case that the retries fail, the return should include an explanation of why the retries failed.*
- *This call is an asynchronous (non-blocking) call. To get subsequent status and results, separate calls should be made.*
- *When the file is ready for the user, the file is implicitly pinned in the cache and lifetime will be enforced.*
- *The invocation of srmReleaseFile() is expected for finished files later on.*

srmPrepareToPut

In:	TUserID	userID,
	TPutFileRequest[]	<u>arrayOfFileRequest,</u>
	string[]	arrayOfTransferProtocols,
	string	userRequestDescription,
	TOverwriteMode	overwriteOption,
	TStorageSystemInfo	storageSystemInfo,
	TLifeTimeInSeconds	TotalRetryTime
Out:	TRequestToken	<u>requestToken,</u>
	TReturnStatus	<u>returnStatus,</u>
	TPutRequestFileStatus[]	arrayOfFileStatus

notes:

- *Only push mode is supported for srmPrepareToPut.*
- *stFN (“toSURLInfo” in the TPutFileRequest) has to be local. If stFN is not specified, SRM will name it automatically and put it in the specified user space. This will be returned as part of the “transfer URL”.*
- *srmPutDone() is expected after each file is “put” into the allocated space.*
- *The lifetime of the file starts as soon as SRM get the srmPutDone(). If srmPutDone() is not provided then the files in that space are subject to removal when the space lifetime expires.*
- *“retryTime” is meaningful here only when the file destination is not a local disk, such as tape or MSS.*
- *In case that the retries fail, the return should include an explanation of why the retries failed.*

srmCopy

In:	TUserID	userID,
-----	---------	---------

TCopyFileRequest[]	<u>arrayOfFileRequest</u> ,
string	<u>userRequestDescription</u> ,
TOverwriteMode	<u>overwriteOption</u> ,
Boolean	<u>removeSourceFiles</u> (default = false),
TStorageSystemInfo	<u>storageSystemInfo</u> ,
TLifeTimeInSeconds	<u>TotalRetryTime</u>

Out: TRequestToken	<u>requestToken</u> ,
TReturnStatus	<u>returnStatus</u> ,
TCopyRequestFileStatus[]	<u>arrayOfFileStatus</u>

notes:

- *Pull mode: copy from remote location to SRM. (e.g. from remote to MSS.)*
- *Push mode: copy from SRM to remote location.*
- *Always release files from source after copy is done.*
- *When removeSourceFiles=true, then SRM will remove the source files on behalf of the caller after copy is done.*
- *In pull mode, send srmRelease() to remote location when transfer is done.*
- *If in push mode, then after transfer is done, notify the caller. User can then release the file. If user releases a file being copied to another location before it is done, then refuse to release.*
- *Note there is no protocol negotiation with the client for this request.*
- *“retryTime” means: if all the file transfer for this request are complete, then try previously failed transfers for a total time period of “retryTime”.*
- *In case that the retries fail, the return should include an explanation of why the retries failed.*
- *When both fromSURL and toSURL are local, perform local copy*
- *Empty directories are copied as well.*

srmRemoveFiles

In: TRequestToken	<u>requestToken</u> ,
TUserID	<u>userID</u> ,
TSURL[]	<u>siteURLs</u>
Out: TReturnStatus	<u>returnStatus</u> ,
TSURLReturnStatus[]	<u>arrayOfFileStatus</u>

notes:

- *If requestToken is not provided, then the SRM will do nothing.*
- *It has the effect of a release before the file is removed.*
- *If file is not in cache, do nothing*

srmReleaseFiles

In: TRequestToken	<u>requestToken</u> ,
TUserID	<u>userID</u> ,
TSURL[]	<u>siteURLs</u> ,

	Boolean	keepSpace
Out:	TReturnStatus TSURLReturnStatus[]	<u>returnStatus</u> , arrayOfFileStatus

notes:

- *dir is ok. Will release recursively for dirs.*
- *If requestToken is not provided, then the SRM will release all the files specified by the siteURLs owned by this user, regardless of the requestToken.*
- *If requestToken is not provided, then userID is needed. It may be inferred or provide in the call.*
- *Releasing files will be followed by compacting space, if doDynamicCompactFromNowOn was set to true in a previous srmCompactSpace call.*

srmPutDone

In:	TRequestToken TUserID TSURL[]	<u>requestToken</u> , userID, <u>arrayOfSiteURL</u>
Out:	TReturnStatus TSURLReturnStatus[]	<u>returnStatus</u> , arrayOfFileStatus

notes:

- *Called by user after srmPut()*

srmAbortRequest

In:	TRequestToken TUserID	<u>requestToken</u> , userID
Out:	TReturnStatus	returnStatus

notes:

- *Abort all files in this request regardless of the state. Expired files are released.*

srmAbortFiles

In:	TRequestToken TSURL[] TUserID	<u>requestToken</u> , <u>arrayOfSiteURLs</u> , userID
Out:	TReturnStatus TSURLReturnStatus[]	<u>returnStatus</u> , arrayOfFileStatus

notes:

- *Abort all files in this call regardless of the state*

srmSuspendRequest

In: TRequestToken requestToken
TUserID userID

Out: TReturnStatus returnStatus

notes:

- *Suspend all files in this request until srmResumeRequest is issued*

srmResumeRequest

In: TRequestToken requestToken,
TUserID userID

Out: TReturnStatus returnStatus

notes:

- *Resume suspended files in this request*

srmStatusOfGetRequest

In: TRequestToken requestToken,
TUserID userID
TSURL[] arrayOfFromSURLs,

Out: TReturnStatus returnStatus,
TGetRequestFileStatus[] arrayOfFileStatus

notes:

- *If arrayOfFromSURLs is not provided, returns status for all the file requests in this request.*

srmStatusOfPutRequest

In: TRequestToken requestToken,
TUserID userID
TSURL[] arrayOfToSURLs,

Out: TReturnStatus returnStatus,
TPutRequestFileStatus[] arrayOfFileStatus

notes:

- *If arrayOfFromSURLs is not provided, returns status for all the file requests in this request.*

srmStatusOfCopyRequest

In: TRequestToken requestToken,
TUserID userID
TSURL[] arrayOfFromSURLs,
TSURL[] arrayOfToSURLs,

Out: TReturnStatus returnStatus,
TCopyRequestFileStatus[] arrayOfFileStatus

notes:

- *If arrayOfFromSURLs and/or arrayOfToSURLs are not provided, return status for all the file requests in this request.*

srmGetRequestSummary

In: TRequestToken[] arrayOfRequestToken,
TUserID userID

Out: TRequestSummary[] arrayOfRequestSummary
TReturnStatus returnStatus

srmExtendFileLifeTime

In: TRequestToken requestToken,
TURL siteURL,
TUserID userID,
TLifeTimeInSeconds newLifeTime

Out: TReturnStatus returnStatus,
TLifeTimeInSeconds newTimeExtended

notes:

- *newLifeTime is relative to the calling time. Lifetime will be set from the calling time for the specified period.*
- *The number of lifetime extensions maybe limited by SRM according to its policies.*
- *IsExtended = false if SRM refuse to do it. (set newTimeExtended = 0 in this case.)*
- *If original lifetime is longer than the requested one, then the requested one will be assigned.*
- *If newLifeTime is not specified, the SRM can use its default to assign the newLifeTime.*

srmGetRequestID

In: string userRequestDescription,
TUserID userID

Out: TRequestTokenReturn[] arrayOfRequestToken
TReturnStatus returnStatus

notes:

- *If userRequestDescription is null, returns all requests this user has.*
- *If the user assigned the same name to multiple requests, he may get back multiple request IDs each with the time the request was made.*

StatusCode specification

Note:

- Status codes represent errors, warnings and status.

Status code Explanation

SRM_SUCCESS:

- SRM request was successful

Errors:

SRM_FAILURE :

- Requested operation failed for unspecified reason, and additional info is in the explanation string.

SRM_AUTHENTICATION_FAILURE:

- Requester has an invalid authentication information.

SRM_UNAUTHORIZED_ACCESS:

- Requester has no permissions for the operation (although the user could have a valid authentication information).

SRM_INVALID_REQUEST:

- The request is invalid, and additional information may be provided in the explanation string. For example,
 - The request token is invalid
 - The requested life time of a file is longer than the lifetime of the space.

SRM_INVALID_PATH:

- The requested file/directory path is invalid.

SRM_FILE_LIFETIME_EXPIRED:

- The life time on the pinned file has expired

SRM_SPACE_LIFETIME_EXPIRED:

- The life time on the reserved space has expired

SRM_EXCEED_ALLOCATION:

- Requester exceeded allocation (number of requests, files or spaces), and the request cannot be placed.

SRM_NO_USER_SPACE:

- The requester does not have enough space to put the file into that space.

SRM_NO_FREE_SPACE:

- SRM has not more space.

SRM_DUPLICATION_ERROR :

- Requester tried to create a new file or directory that already exists.

SRM_NON_EMPTY_DIRECTORY:

- Requester tried to remove a non-empty directory without the recursive option set.

SRM_TOO_MANY_RESULTS:

- The request produced too many results; for example, as a result of srmls. The term “too many” is determined by each SRM , and the detailed information, such as the supported max number of results can be returned in the explanation string.

SRM_INTERNAL_ERROR:

- SRM has an internal error temporarily. Client may try again.

SRM_FATAL_INTERNAL_ERROR:

- SRM has a severe internal error that cannot be recovered.

SRM_NOT_SUPPORTED:

- SRM implementation does not support this functionality that client requested.

Status:

SRM_REQUEST_QUEUED

SRM_REQUEST_INPROGRESS

SRM_REQUEST_SUSPENDEND

SRM _ABORTED

SRM _RELEASED

SRM_FILE_PINNED

- The requested file is pinned

SRM_FILE_IN_CACHE

- The file is in cache, but not pinned

SRM_SPACE_AVAILABLE

- The requested space is reserved and ready to be used

SRM_LOWER_SPACE_GRANTED

- The requested space is not ready, but lower sized space is granted.

SRM _DONE

SRM_CUSTOM_STATUS:

- SRM has a site specific status information. The details are described in the explanation string.

Appendix

SRM WSDL discovery method

May 1, 2003

A) SURL format:

srm://host[:port]/[soap_end_point_path?SFN=**]site_file_name**

where [...] means optional, and letters in bold are fixed.

We note if the SURL contains the soap_end_point_path, then it is not possible to change the soap endpoint without changing all the previously published SURLS.

Example SURLS:

Without soap_end_point_path:

srm://dm.lbl.gov:4001/ABC/file_x

with soap_end_point_path:

srm://dm.lbl.gov:4001/srm_servlet?SFN=ABC/file_x

B) Given that soap-end-point-path clause is provided, then the soap endpoint is:

https://host[:port]/soap_end_point_path

C) If port is missing, the default port assumed is 8443, which is the port for https with GSI.

The discussion below assumes no endpoint in the SURL, and shows how the soap endpoints and wsdl can be found given an SURL

Issues:

1. We wish to have a way of finding the SRM WSDL for multiple versions from the SURL.
2. We wish to support clients that know what SRM version they want to use. For example, a client that uses version 1.1, should be able to get the WSDL and/or the SOAP endpoint for it directly.
3. We wish to have a default where an SRM version number is not mentioned. The version returned in this case is whatever the SRM currently supports, or if multiple versions are supported, the SRM chooses what to return.
4. We wish to allow a file accessed by a previous SRM version to be accessed by a future SRM version without having to change the SURL. Furthermore, if the file can be accessed by either version simultaneously (that depend on the SRM implementation) that should be possible too.

5. We wish to have a way for a client to find out which version the SRM supports and the endpoint without having to read the WSDL. This is necessary in a changing world, where new version can be introduced.
6. We wish to have a client that can use multiple SRM versions to find out which SRM version is supported by the SRM. This is probably the most realistic scenario, since we cannot expect all SRMs to support the same version at any one time.
7. We wish to have a client find out which SRM versions are supported for accessing a particular file, in case that files can be accessed by multiple SRM versions simultaneously. This is related to point 3 above.

This is a long wish list, but the proposed solution is simple. We assume that the WSDL will contain the version number. First, we propose that every SRM WSDL starts with: SRM version number--> (e.g. <!--SRM version 2.1.3-->)

Now, the solution is as follows:

Give an SURL: srm://host[:port]/path/file (e.g. srm://dm.lbl.gov:4001/ABC/file_x)
The following can be derived:

Case 1)

For clients that know what SRM versions they want to use:

https://host:port/srm/srm.version.wsdl
https://host:port/srm/srm.version.endpoint

For example, given the SURL above, and the client uses version 1.1, you derive:

https://dm.lbl.gov:4001/srm/srm.1.1.wsdl
https://dm.lbl.gov:4001/srm/srm.1.1.endpoint

Note: the endpoint returned can be any URI, e.g.:

https://gizmo.lbl.gov:10001/srm/v1.0
or: https://dm.lbl.gov:12345/servlet/srm.1.1)

Case 2)

For clients that don't know the version, and want to use the default:

https://host:port/srm/srm.wsdl
https://host:port/srm/srm.endpoint

For the example above:

https://dm.lbl.gov:4001/srm/srm.wsdl
https://dm.lbl.gov:4001/srm/srm.endpoint

Case 3)

For clients that want to find out the SRM version and endpoint without getting the entire WSDL:

https://host:port/srm/srm.info

The srm.info file will contain:

<!--SRM version number-- --srmEndpoint-->

For example:

<!--SRM version 2.1.3-- -- https://gizmo.lbl.gov:10001/srm-->

Case 4)

For servers that support multiple srm version accessing the SAME file:

The same format as above repeating for each srm version.

For example:

<!--SRM version 1.1-- -- https://sdm.lbl.gov:5005/srm-->

<!--SRM version 2.1.3-- -- https://gizmo.lbl.gov:10001/srm-->

To summarize, the following is what should be supported for WSDL and endpoint discovery:

Given an SURL:

srm://host[:port]/site_file_name

The following can be derived:

- a) https://host[:port]/srm/srm[.version].wsdl
- b) https://host[:port]/srm/srm[.version].endpoint
- c) https://host[:port]/srm/srm.info

Where the content have the format repeated as many time as there are supported versions:

<!--SRM version number-- --srmEndpoint-->
